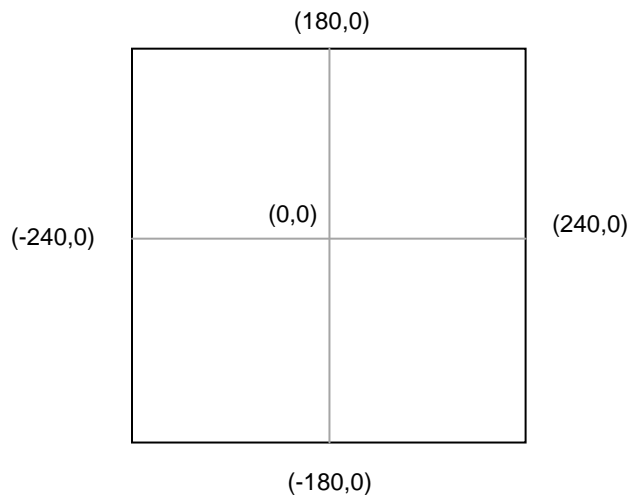


LAB 1 – Learning the Scratch Programming Environment

Scratch Stage / X,Y Positioning Instructions

Below are the coordinate locations for the “stage” in which sprites are displayed in Scratch. On the right are Scratch instructions for needed for this assignment.



Scratch Costumes

Click on the Costumes tab, then import the beachball costume from the Things costumes folder.



Task

Create a script (i.e., block of instructions) that causes the beach ball to appear to roll along the bottom edge of the stage. You should use the **change x by** instruction for this.

**** The lab is due by the start of the next lab period - submitted through BlackBoard. ****